



City of Hot Springs Public Works Committee – Minutes of Meeting

Date and Time of Meeting: Tuesday November 14, 2023 at 1:00 p.m.

Location of Meeting: Mueller Civic Center; 801 S. 6th Street

Call to Order and Roll Call: Members present were Council Members Hal Glanville, Bill Lukens, Debra Johnston, Mayor Bob Nelson, City Administrator Bob Nelson Jr. and Public Works Engineer Tracy Bastian

Members of the Public Present: None

Adoption of Agenda: Agenda was adopted as published.

There were no Communications from the Public

New Business Items

1. Water usage at 501 N. River Street: The readout of the electronic water meter for the address was reviewed. There appears to be no evidence of actual water usage based on interviews with the owners. Water meter values appear to be a meter electronic issue and not a water usage issue. The Committee recommends the account be adjusted.
2. Request to receive City of Hermosa waste water: City of Hermosa proposes disposing of up to 18,000 gallons per day of effluent waste water via a third party hauler. Waste water would be from the third (final) treatment lagoon. As this would be beneficial to the operation of the Hot Springs Waste Water Treatment plant and provide additional revenue to this enterprise fund, the Committee supports this proposal. Fee discussion details will be provided to the Finance Department.
3. Incomplete sewer main near Bald Eagle Drive: Approximately 70 feet of sanitary sewer main was not installed by the developer and is now needed for a home currently under construction. Home construction contractor has been asked to provide an estimated cost for the installation of the sewer main. A review of costs will need to be done, but the Committee supports the completion of the sewer main system.
4. Comprehensive Plan – Public Works Action Plan: The Committee reviewed an action plan that supports the overall strategic plan described in the City's Comprehensive Plan and aligns with current budgets. This action plan will be reviewed and updated periodically as needed.